

## Felina's scrawls 77

A month in Baldur's Gate...

It feels like... Home! The harbour. The climate. Stone buildings. (Stone? Am I becoming dwarfish?) Finally some time to do some spell research again. And do some plotting and networking and intrigue and so on. Nice... socializing. And spending money... well too bad there is not so much to spend after Grimwald collected most of it. And there are lots of cats here in Baldur's Gate! Rest of the time I am earning little money by performing in different places. Nice thing an alter self spell.

Some of us are making money by working as teacher or something like that. They say that one out of ten persons is a member and spy for the Flaming Fist. Which means our group has chance to have one of them. Didn't I hear Nethander say something about guard duty?

Reed is acting as a good merchant. I think she saves us a lot of money by buying low and selling high. And she comes home with the Harper guy. Nice fellow. Just when Jay is not around... I gave him the finger. ☺

Then Grimwald comes up with a plan to get heartwire. For some reason important in his armor creations. Well... Maybe there is some easy money there as well.

We have to do some plane hopping. To the realm of Brightaxe. Battleragers, fighters and other brutes. Why am I going there... easy money... think easy money...

The place turns out to be cold and mountainous. As greeting they have some ice monsters. One for each of us. A short sword is not the best weapon to fight it. Getting hit by them is not the best idea either. Still, they are little sensitive around here about mindset. Think battle... nice battle. No magic... Then the world turns cold and white.

When I regain some senses most of the battle is over. I do manage to kill one. Grimwald's. ☺ Think battle...

Cuura is making friends by driving a bear out of a circle with another barbarian. While fighting each other. Think battle. And we have a feast after that.

The natives tell us one of the mountains is actually a sleeping giant. The metal is where the name says it is. In it's heart.

The plan is really simple. Reed flies over there. She switches places with Grimwald who will mine the stuff. Kendalan, Reed and I will keep the awakened giant busy while Grimwald gets to the rendezvous point. Think battle. Cuura and Nethander will collect some stuff from the adventurers who did not make it. Think easy money.

At the rendezvous point all we have to do is holding hands and get home. Think Baldur's gate, Faerun.