

Kendalan's questions #38

Nethander and Felina found us. Some charm effect. Why here? Must remember this. Cuura needs to be more careful. What use is she poisoned? Some more treasure and a displacer skin. What to buy?

A land wyrm. Behir? It ate Reed, running over the dwarf. Is she tasty? She switched with Zhae and we killed it. Barding, shield too? Nethander can search that cave, they want to sleep there. Why?

Sound above me, took cover inside. Should I shout a warning first? Three headed creature attacked with acid breath. Felina said no melee, so Zhae charged. Is he deaf? He dropped, so Grimwald ran forward, dropped too, as I healed Zhae. Shooting? Next time I hope.

Almost there, lots of dead dwarves. Running away. Do they do that? Ghosts. Giant ones. We can go anywhere but the wrong choice will kill us. For once the dwarf knows. Because of mountain?

On top, more choices: Temple with lore, Axe, or song. Lore seemed wisest, but dwarf goes for song. Ghosts leave him be, so it's likely right. Sadness of life stilled. Even dwarf cries, which is the answer. Nastily simple, who thought of this? Then lore, about stupid oaths wanting to much (like moon and sun elves), and finally the axe. Milikki is happy with this. What long term plan is she working on?