

## 27: Intermezzo

After we've managed to complete our task of returning the ogre's to their nomadic existence we moved back to the wagon. Strangely enough one of the elves was poking around in our belongings. Everybody made a fuss about it, the three books we were escorting to Candlekeep were discovered but these books didn't seem to bother the elf. Clearly he thanked us for our work and send us n our path.

Finally we've made it to Nashkel, I had good hopes we were entering a proper city for once. But alas, it seems that this region only has grasslands, forests and small villages. Nashkel itself is just a tiny village, it can't be called a proper city at all. Fortunately it seems that a fair is going to be held here! The place is also heavily guarded by soldiers from Amn, Felina's pet sergeant was able to tell us. Clearly the guards have dealt with my kin in the past for they didn't trust me from the start. Anyway they pointed us into the direction of a good inn were we settled ourselves into the some chambers. To make a good impression on the others I paid for the rooms out of my own pockets. Then quickly we made a walk around town. The fair stars in a couple of days and at this moment there's not much to do. Although it's just a small miners town I'm sure there's some money to be made and try to show that I'm available to do some "special" jobs.

While wandering the streets I suddenly get stalked by a half-witted man named Noob. He keeps on talking my ears off. He did speak of other adventurers though, but I couldn't get him to speak about things I wanted to hear. The only way I could rid myself of him was to capture him in darkness and run away. Unfortunately the innkeepers daughter didn't approve because Noob was afraid of the dark and all you had to do was walk into a building because he's terrified of that to. Anyway, I tried to apologies to the girl and promised myself to avoid this nut case in the future.

It turns out that there will be a tournament during the fair! Hopefully I can get a chance to show my abilities with the blade there. Zhae is surely going to try, because he is practicing all the time.

Finally we've learned that there's a Harper spy in town. We've been contacted by an old lady living in an old ramshackle barn, but she knows about Weldin and us. It's interesting to know that their network is spread out like that, I will have to inform my lord Sememmon about this. This old lady was able to tell us about the adventurers Noob mentioned. Supposedly there were some problems in the mines a few years ago, these adventurers came along and cleared the mines of kobolds and other problems. In the meantime they cleared out a strange dwarven tower infested with foul creatures too. Grimwald suddenly took a great interest in this "dwarven" tower and we'll probably pay hat tower a visit after the fair is finished.